

ABSTRACT

Deysi Sintung, 321408014 “The Influence of Playing Whispering Game to the Students Vocabulary Increasing”. (*A research conducted at the third grade of SD Negeri 96 Gorontalo*)

The aim of this research is to increase students' vocabulary by playing whispering game. This research is using Quantitative method and also using Pre-Experimental Design. The populasi of this reseach is all the students of SDN 96 Sipatana which consist of 143 students, and the sample is in third grade which consist of 19 students. The data was collected by using test. This research analyzed by quantitatively which use t- test.

The result of this research showed that whispering game can increase students' vocabulary. It is can be seen that by the value of t_{count} is more than t_{list} or $2,83 \geq 2,10$. So that, the hypothesis of this research is acceptable. The result showed that students' vocabulary was important aspect to teach. To the teacher, I suggest to use technique in learning process such as whispering game because it can help the students to increae their vocabulary.

Key Words: *Vocabulary and Whispering Game.*