



Keywords : *Interactive learning, Luther-Sutopo, Savi Method*

*The implementation of luther-sutopo in designing the interactive learning application for reading lesson. The reading lesson can be started from early childhood, especially for children in the first grade of elementary school. By the ability of reading, the children can get important information from reading. In modern area, the use of interactive media in learning of higher. The research aimed to implement the luther-sutopo method in designing the interactive learning application especially for reading lesson. The result of the development of interactive learning application through implementing luther-sutopo method could be applied to see the student motivation in learning by applying interactive learning media which had been developed.*

ABSTRACT