

CHAPTER I

INTRODUCTION

This chapter consists of basic consideration, problem statement, objectives of research, scope of research and significances of research. Basic consideration discuss about background why I chose this research, problem statement is about the question tried to be answered through this research, objective of research is about the intention or purpose of research and significances is about some advantages that come from my research, that would be presented at the end of this chapter.

Basic Consideration

Nowadays, English is very important because it is the language that is used in many countries. According to research, more than 300 million native speakers of English are found in every continent (Broughton et al, 2003). It indicates that English in an international language. By using English as the media of communication, many people can go to other countries searching what they need. Not only as the media to communicate to other people, it is also used in many products. Therefore the people who know English become easier in getting information. In Indonesia, although it is a foreign language, it is taught at most schools. Starting from kids to adult, it is learnt in school. Even it is also given at home. It means that English as a subject in most Indonesian schools, is learnt for long time.

Although English is learnt for long time, until now many students could not comprehend it well. Any mistakes are still made when they try to interact using English. When teacher explains in front of the class, they do not maximally comprehend the material given. Especially for speaking, many of them tend to use Indonesian language or local language to interact each other. English is seldom used in the interaction; it is seldom practiced whether in the class or out of class. These tendencies however give negative influence to English application.

Considering the problems above, some steps are sometimes not given maximally by teachers to help students repairing their speaking, for example the method of teaching in the class. In learning process, sometimes English teacher just gives the material on that day without giving them more attractive method. For example, in speaking subject, teacher just asks students to memorize many dialogues on book while they do not understand many of the sentences in the dialogues. The effect is that it is difficult for them to do it; more times are needed to memorize it. This situation also makes students lazy and bored to study, and then they feel English is a boring subject. In another case, sometimes teacher just leave the class so it allows students to do things without being controlled. In addition, teacher likes to teach firmly and seriously which make situation of class tense. This situation influences negatively toward students concentration on the subject.

The explanation above indicates that English teacher has obligation to make class more attractive and the target of the English subject, especially speaking skill can be maximally understood by students. There are some methods

that are effective to be applied in class, for example by applying games. Games can change situation in class more fun. Like what is stated by Lee Su Kim (1995), that games are good to break situation of the class; games are motivating and challenging activity; it is a media for students to practice their English especially speaking; and games can also give encouragement to students in interacting with their friend. It is clear that games are good method to teach speaking. Besides it gives more advantages, the most important is that the target of subject can be given effectively.

The advantages of games above are the reason I took games as subject of my research. I hope from the game I chose would be one contribution to English education especially speaking skill. There are many games for speaking, but in my research I took Ruckzuck game. Ruckzuck game is a group game in which student each has chance to both guess and describing a clue or word. This game gives them time to practice their speaking; it could also make the class exciting and laughing. According to steps of Ruckzuck I concluded it could be a contributive game for speaking skill . The title of my research is “Improving students’ speaking ability through Ruckzuck game method”. I also hope that this game afterwards can be applied by English teachers in especially Gorontalo Province.

Problem Statement

Based on the explanation above, the problem statement of this research is can Ruckzuck game improve significantly students’ speaking ability.

The Objective of Research

The objective of this research is to find out whether or not Ruckzuck game can improve students speaking ability.

The Scope of Research

I limited this research on using Ruckzuck game as a method. I applied this game to know its effect to speaking ability. This research is also limited on the usage of simple present, because the data would be in the term of simple present. Like stated in the instrument, students were asked to describe orally their usual activity on Sunday after wake up in the morning, therefore they would use simple present.

The Significances of Research

The significances could be obtained from this research are like below:

1. To give information about the effectiveness of this game so teachers can consider it as an effective method to increase students' speaking ability.
2. To help students in identifying and improving their speaking ability