

CHAPTER V

CONCLUSION AND SUGGESTION

This chapter consists of the conclusion of the data that was found and discussed. The suggestion is formulated in order to improve teachers' knowledge about the using of games in teaching. Suggestion will be useful also for further researcher in order to conduct a research about teaching media.

5.1 Conclusion

Based on the data that in finding and discussion, the researcher formulated some conclusions are:

1. The crossword puzzle is a good media that can be used in teaching english especially vocabulary. It can make students improve their vocabulary. The crossword puzzle can also encourage students to be more creative to think. However, it will be successful to applied inside the class if teacher provide the crossword puzzle which suitable with students' ability.
2. Most of the students like the crossword puzzle because it makes them enthusiastic to solve the questions. However, some of the students dislike the crossword puzzle because they feel hard to fill the column with the right spelling of the word. Another problem that students faced is because the students are not mastering the vocabulary.
3. The teacher is a creative teacher, she always uses games in classroom to make the students easy to understand the lesson or material. In addition,

the teacher also makes her students like her brother and sister, it because she wants her students closed with her.

5.2 Suggestion

Suggestion for English teachers is English teachers need to improve their knowledge about teaching media especially games in order to make their students interested in learning English and also to improve students' motivation. It is because the students will have lack of motivation if the teachers teach in monotonous way. English teachers also need to be more creative in order to create a powerful and an alive teaching and learning process.

The researcher also wants to give recommendation for further research to conduct a research in the using of teaching media. It is because there are some aspects that the researcher did not investigate. There are many good games and teaching media that the further researcher can conduct.

The Last suggestion is for students. The reseacher hopes that the students will apply and practice their ability of speaking English especially the vocabulary they got in their daily life. It is beacuse learning English can be everywhere. Students can learn and improve their English not only in school but also in their house. The more students practice, the more improvement they can have. In facts, students are supposed to have more vocabulary comprehension.

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