

**LEMBAR PERSETUJUAN PEMBIMBING**

**SKRIPSI**

**PENGARUH MODEL PEMBELAJARAN KOOPERATIF TIPE *TEAMS*  
*GAMES TOURNAMENT* (TGT) TERHADAP HASIL BELAJAR  
SISWA PADA PEMBELAJARAN IPA KELAS V SDN 2  
MEYAMBANGA KABUPATEN BOLAANG  
MONGONDOW SELATAN**


**OLEH**

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LEMBAR PENGESAHAN

SKRIPSI





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OLEH  
HASAN ATUNA

Telah dipertahankan di depan dewan penguji

Hari/Tanggal : Senin, 18 Desember 2017

Pukul : 10.00 s/d selesai

Penguji	Tanda tangan	Tanggal
1. Prof. Dr. Abd. Haris PanaI, S.Pd, M.Pd NIP. 19600126 198803 1 007		1. 16 - 07 - 2018
2. Dr. Isnanto, S.Pd, M.Ed NIP. 19800710 200604 1 002		2. 16 - 07 - 2018
3. Dr. Sukirman Rahim, S.Pd, M.Si NIP. 19760729 200604 1 001		3. 18 - 07 - 2018
4. Drs. Djotin Mokoginta, S.Pd, M.Pd NIP. 19570510 198803 1 001		4. 18 - 07 - 2018

Gorontalo, Juli 2018

DEKAN FAKULTAS ILMU PENDIDIKAN  
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## ABSTRACT

**Atuna Hasan.** *The Influence of Teams Games Tournament Cooperative Learning Model On Students' learning Achievement at Grade V of SDN 2 Meyambanga, Bolaang Mongondow Selatan District*, Departement of Elementary School Teache Education, Faculty of Education. State University of Gorontalo. The Principal supervisor is Dr. Sukirman Rahim. S.Pd., M.Si, and the co-supervisor is Drs. Djotin Mokoginta M.Pd.

The problem statement of this research was can teams games tournament (TGT) cooperative learning model influence students' learning achievement at Natural science learning in SDN 2 Meyambanga? The research aimed to know the influence of Teams Games Tournament (TGT) method used on studens' learning achievement at Natural Science learning in SDN 2 Meyambanga. It applied quantitative approach with an experimental method and one group pretest-posttest design. The data collection technique used learning achievement test and documentation. Research samples were 25 students of grade V. The research findings found that average pretest score of students was 66,20 while the average posttest score was 79,90. Additionally, result of t-test was  $t \text{ count} > t_{\text{table}}$  or  $16,044 > 1,6843$  at significance level of 0,05. In brief there is an influence of Teams Games Tournament (TGT) model on studens' learning achievement at Natural Science learning.

**Keywords:** *Natural Science Learning, TGT Model, Learning Achievement*

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