Approval Sheet
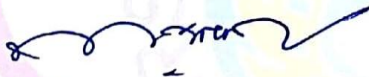
Name   : Jumarni Ishak

Student's ID   : 321 412 082

Department   : English Education Program

Faculty   : Letters and Culture

Title   : "The use of Spelling Bee Game as a technique to develop students Vocabulary Mastery"

Advisor 1   Advisor 2

Prof. Dr Hj. Moon H. Otoluwa, M.Hum   Dr. Jolanda H.D. Pilongo, M.Pd
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The Head of English Department

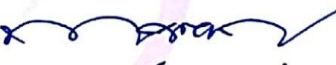Novi R. Usu, S.pd., MA
NIP : 198001112005012003

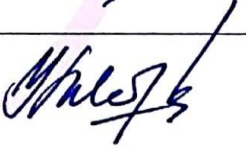# Legalization Sheet

Date   : 26 July 2018

Time   : 14.00 pm

Name   : Jumarni Ishak

Student's ID : 321 412 082

No	Examiner	Signature
1.	Rahmawaty Mamu, S.Pd, M.Pd	
2.	Helena Badu, S.Pd, M.Pd	
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ABSTRACT

Jumarni Ishak. 2018. Skripsi. The Use of Spelling Bee Game as a Technique to Develop Students' Vovabulary. A research on students in eight grade of SMP N 1 Telaga Biru in academic year 2017/2018. English Department, Letter and Culture Faculty, State University of Gorontalo. Advisor (1) Prof. Dr Hj. Moon H Otoluwa, M.Hum. Advisor (2) Dr. Jolanda H.D. Pilongo, M.Pd.

The aim of the research is to develop the students' vocabulary mastery by applying Spelling Bee game. The method used in this research is quantitative method. Thus this research used pre experimental since it only used one group and did not have variable control. The population of this research was the students of Eight Grade that consist of 5 classes in SMP Negeri 1 Telaga Biru with the total of students were 113 students. The sample of this research was the students of VIII A class with the number of students were 21 by using purposive sampling technique.

The hypothesis of this research was received. It means that the spelling bee games can be used in developing students' mastery of vocabulary. The spelling bee game was a game that makes the learning process of mastery vocabulary more fun and enjoyable, students also gain their confidence through this method. It had been proved during the learning process that the students could express and showed their abilities, most students were active in learning process especially in post test. The result of research shows that $t_{count}10,51 \geq t_{list}2.02$, based on the criteria of hypothesis if t_{count} more than t_{list} it means that the hypothesis of research is received.

Key Answer: Spelling Be Games, Vocabulary

ABSTRAK

Jumarni Ishak. 2018. Skripsi. Penggunaan Permainan *Spelling Bee* sebagai Teknik untuk Meningkatkan Penguasaan Kosakata Siswa. Penelitian pada siswa kelas VIII SMP N 1 Telaga Biru Tahun Akademik 2017/2018. Jurusan Pendidikan Bahasa Inggris, Fakultas Sastra dan Budaya, Universitas Negeri Gorontalo. Pembimbing (1) Prof. Dr. Hj. Moon H Otoluwa, M.Hum. dan Pembimbing (2) Dr. Jolanda H.D. Pilongo, M.Pd.

Tujuan dari penelitian ini adalah untuk meningkatkan kemampuan siswa dalam menguasai kosakata dengan menggunakan permainan *Spelling Bee*. Metode kuantitatif digunakan, karenanya desain praeksperimental yang hanya menggunakan satu kelompok dan tidak menggunakan variabel control dipakai. Populasi penelitian adalah siswa kelas delapan di SMP Negeri 1 Telaga Biru yang berjumlah 5 kelas, dengan total siswa sebanyak 113 anak. Sampel penelitian adalah siswa kelas VIII A yang berjumlah 21 anak dan ditentukan berdasarkan teknik penyampelan bertujuan.

Hipotesis penelitian ini diterima sehingga disimpulkan bahwa permainan *spelling bee* dapat digunakan untuk meningkatkan penguasaan kosakata siswa. Permainan *spelling bee* adalah permainan yang membuat proses pembelajaran penguasaan kosakata menjadi lebih menarik dan menyenangkan, para siswa juga memperoleh kepercayaan diri melalui penggunaan metode permainan *spelling bee* ini. Hal tersebut dibuktikan dengan temuan bahwa selama proses pembelajaran para siswa mampu mengekspresikan dan menunjukkan kemampuan mereka, kebanyakan siswa pun menjadi aktif dalam proses pembelajaran terutama saat *post-test* berlangsung. Hasil dari penelitian menunjukkan bahwa nilai t_{count} 10,51 $\geq$ nilai t_{list} 2.02, sehingga berdasarkan kriteria hipotesis jika nilai t_{count} lebih besar daripada nilai t_{list}, hipotesis penelitian diterima.

Kata Kunci: Permainan *Spelling Bee*, Kosakata