Using Crossword Puzzle to Increase students' Vocabulary

CHAPTER V
CONCLUSIONS AND SUGGESTION

Conclusions

Based on the research that conducted in SMP N 4 Batudaa Pantai at seventh grade, which using " Crossword Puzzle" as a media in increasing students' vocabulary , the researcher made some conclusion about the result of research.

The first is, basically in learning process the teachers have to use game, media, strategies, technique or method to make students understand the material. So that, the researcher need to used Crossword Puzzle as a media because it helps the students to understand the material easily, makes them relax and enjoy in studying English. " Crossword Puzzle " and also help students to know well the meaning of words that they have found. Furthermore, the students could use those vocabularies in simple sentence.

The second is, the result of research can be seen at the students' score post-test and pre-test. The students' score post-test is 47,059 %, while the students' score pre-test is 41,176 %. Based on the result, it means that, by using Crossword Puzzle students' vocabulary was increased, it also can be said that Crossword Puzzle was effectively to use while taught especially increasing students' vocabulary. So that, this game is successful in increasing students knowladge and vocabulary in English.

Finally, the hypothesis of this research is about the using of Crossword Puzzle can increase students' vocabulary in learning process with the result of t $_{count} \geq$ t $_{list\ or}$

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$8,079 \geq 2,12$. The hypothesis is accepted if $t_{count} \geq t_{list}$. It means that the hypothesis of this research was accepted with the result $t_{count} \geq t_{list}$ $8,079 \geq 2,12$.

Suggestion

Based on the explanation above, the researcher suggests especially for English teacher to choose the suitable and energetic game, media, technique or method to improve students' vocabulary. It is because there are a lot of students who still has low english vocabulary . Therefore, it is better for English teacher to use " Crossword Puzzle " as a media in learning English. This kind of media makes students more relax and enjoy the learning process bacause they found new way to study English. It coached them to find out the word that they sometimes use in expression and could increase students' vocabulary.

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