

Chapter V : Conclusion and Suggestion

Having analyzed the data, the researcher presented some conclusions and suggestions based on the result of the data analysis. The conclusion and suggestions are completely presented below:

Conclusions

Based on the research that the researcher have done in IEC (Intensive English Course) Gorontalo high level class by using “snakes and ladders game” as the media to enrich students vocabulary. It can be concluded that:

1. Students vocabulary can be enrich through snakes and ladders game by the following procedure : (1). teacher gave questions every corner that related with materials in the game that must be answered. (2). teacher also asked students to mention the reason of every answer that they say, so students always memorise types of noun.
2. Teaching vocabulary by using snakes and ladders game as a media was effective. The researcher found there was significant differences between the students result of prettest (before treatment) and posttest (after treatment).It was indicated by the result in the previous chapter, it shows that the hypothesis of this reseach was accepted, because students' $t_{counted}(7,83)$ was greater than $t_{table} (2,44)$. This is shows that using snakes and ladders game can enrich studentas' vocabulary.

Suggestion

Concerning the conclusion above, the researcher provide some suggestions. The researcher expected the suggestion can be valuable contributions to everyone who involved in the English teaching and learning process.

1. The teacher should thought about suitable and interesting technique in learning process especially for teaching English vocabulary. However, the researcher understand that students always depend on their teacher because they have low motivation to learn English, so the researcher suggest motivating the students at the beginning of learning and teaching process. One of them is using game that can avoid and omit students boredom.
2. Applying snakes and ladders game as the media to approach the materials it was effective and very interesting. This way make students enjoy and excited because they already know to play this game. So it helps students more easily find more new words to enrich their English vocabulary.

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